Area 10-A
Guidelines for
U16 – U19
Inter-Region Play

2012-2013 Season

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AYSO AREA 10-A
RULES & REGULATIONS
U16-U19 INTER-REGION PLAY
2012-2013 SEASON

1. SCOPE

These rules shall apply when two (2) or more Under 16 and/or Under 19 teams (regardless of Region) play a combined schedule coordinated by AYSO Area 10-A. The Area 10-A Rules & Regulations are intended to cover those situations not addressed in AYSO National Rules and Regulations or Section Ten Rules and Regulations. The Area Director, whose decision shall be final, shall arbitrate any discrepancies between these documents.

2. COORDINATION

The Area Director shall appoint an Area 10-A U16-U19 Program Director who shall coordinate interregional play. The Area 10-A U16-U19 Program Director is primarily responsible for maintaining team standings and other duties as may be assigned by the Area Director.

3. ELIGIBILITY

Each Regional Commissioner is responsible for ensuring that all participating Coaches from their Region have submitted Area 10-A U16-U19 Program Coach Application, are in good standing with the Region, and for ensuring the eligibility of players from their Region. All participants must be properly registered with AYSO.

4. COACHES

Volunteers wishing to act as a Coach or as an Assistant Coach shall complete and sign an Area 10-A U16-U19 Program Coach Application which shall be submitted to the Area 10-A U16-U19 Program Director at the pre-season Coach Meeting. Completion of the Coach Application evidences that the volunteer has agreed to abide by the AYSO Area 10-A Coach's Kid Zone Pledge set forth therein.

All coaches and assistant coaches coaching in the 2012-2013 season in U16-U19 divisions shall have a current registration on file with their region as an AYSO volunteer and be Safe Haven trained.

All coaches coaching in the 2012-2013 season in U16-U19 divisions shall be required at a minimum to hold an Advanced Coach Certification. Inasmuch as certain Coaches were "drafted" for their current coaching assignments and were not afforded the time to obtain all necessary training, coaches that are in the process of obtaining their AYSO Training for the age they are coaching shall be approved to coach for the current Season (only) if the Area Director or Area Coach Administrator determine the coach has made "Reasonable Progress" during the pre-Season with their training by attending, completing and receiving credit for an AYSO Coach Training Course.

If there is no Coach, there is no match. NO EXCEPTIONS!

5. TEAM ROSTER

Effective in the 2012-2013 season, Area 10-A U16-U19 Program, "Tournament Rosters" created in e-AYSO will be required for each participating team. The "Tournament Rosters" Team Report shall be submitted to the Area U16-U19 Program Director at the pre season coach meeting. Teams without a "Tournament Rosters" Team Report in the hands of the Area U16-U19 Program Director are not permitted on the playing field and scheduled matches not played shall result in a match forfeit. In such case, the non-offending team shall be awarded a winning score of 3:0.

This report is the only acceptable team roster for the Area 10-A U16/U19 2012-2013 program. It is the responsibility of the coaches and Regional Commissioner (RC) to ensure the eligibility of all team members and coaches. The "Tournament Rosters" Team Report must be approved and signed by the team's respective RC. Initial "Tournament Rosters" Team Report must be received by the Area 10-A U16-U19 Program Director at the scheduled pre-season coach meeting.

Using the eAYSO "Tournament Rosters" Team Report helps to ensure that all team members participating in the Area 10-A U16/U19 program are properly and timely registered and eligible for Soccer Accident Insurance. It eliminates the possibility of questions related to a team member's eligibility. It also ensures that all coaches are currently registered volunteers, Safe Haven certified and age-appropriately trained.

NOTE: All roster changes must be approved by the REGIONAL COMMISSIONER and received by the Area U16-U19 Program Director no later than Oct 1, 2012.

As used throughout these Rules & Regulations the term "team member" refers to all those listed on the Team Roster, including Coaches.

6. REGISTRATION FORMS

The Coach or assistant Coach is required to have player registration forms with original parent or guardian authorization at all matches and practices. Copies of the forms are acceptable provided the copies have original signatures in blue ink.

7. PROPER DRESS

Players are required to wear the AYSO uniform as issued by the Region (correctly formatted as set forth by AYSO) in which they are registered. Additionally, each player's socks shall be of the same color and, with the exception of the goalkeeper, match the socks of the other team members. Each goalkeeper must wear colors which distinguish him/her from the other players (both teams), the Referee, and the Assistant Referees.

During inclement weather, the following additional guidelines shall be observed:

- Players may wear sweatshirts, sweat pants, and/or similar garments. Other than the team uniform, it is not required that all team members wear similar garments.
- Sweatshirts, when worn, shall be worn under the team jersey. Hooded sweatshirts or like garments may not be worn on or under the jersey.
- Sweat pants, when worn, shall be worn under the team shorts.
- Above all else, it must be safe in the opinion of the referee.

8. COMPETITION

All matches shall be conducted in accordance with the current FIFA Laws of The Game and decisions of the International Football Association Board in effect on June 1, 2012 as modified by any exceptions detailed in the AYSO National Rules and Regulations, Section Ten Rules and Regulations, and applicable Area 10-A Rules & Regulations.

NOTE: All matches shall be played as scheduled by the Area U16-U19 Scheduler—NO EXCEPTIONS. If for any reason a match is played at a time or place not scheduled by the Area Scheduler, it shall be a recorded as a forfeit by both teams and will not be rescheduled. Matches not played due to "mutual" forfeits or lack of time or fields shall be recorded as 0:0 ties.

If for any reason a scheduled match is not completed, then the Area Director (in consultation with the U16-U19 committee) shall decide the standing of the match depending upon the reason for the match abandonment or termination. The Area Director may reschedule the match, order the match to stand as played, or order other action depending upon the circumstances.

9. SCHEDULE

The Area U16-U19 Scheduler will make the Area 10-A schedule for the Area matches that will count towards the Area 10-A 10 U16-U19 Post-Season Play. Each team will have home and away matches, unless scheduled by the Area Director. Schedules will be made with a geographical shift in an attempt to reduce travel times between the matches. Whenever possible, the schedule will not be made with teams from the same region playing each other. If the region elects to have more games on their schedule either within their own region or against another region outside of the Area matches, they will not count in the Area standings.

10. HOME TEAM

The team listed first on the schedule is designated the Home Team and shall be responsible for supplying three (3) match balls to the Referee team and adjusting in the event of a uniform color conflict.

11. LINE-UP CARDS

Properly completed (back and front of card) Line-up Cards shall be submitted to a representative of the Referee team fifteen (15) minutes prior to the match. The lineup card shall include the names of all players, present or not, including an indication for any player ineligible due to suspension. Players should be listed by jersey number. Line-up Cards shall be retained by the Referee and processed. **The winning U16-U19 Coach (or both coaches in case of ties) shall e-mail match results to the AYSO Area 10-A U16-U19 Program Statistician, Cecilia Borden: cborden2@aol.com.**

12. FIELD RESPONSIBILITY

Both teams shall be equally responsible for set up of the field if the teams are participating in the first match of the day. The host Region shall supply field equipment. In the event of a late start due to team(s) not accomplishing field set up, the Referee shall equally shorten both halves of the match to ensure completion of the match within the scheduled time. In all cases, the match shall end no later than five minutes prior to the start of the next scheduled match.

Field take down is the equal responsibility of both teams if the match is the last of the day; failure to take down and store equipment as required may result in a forfeiture as determined by the Area Director.

Each team is responsible for the cleanup of the side of the field they occupy during the course of the match.

13. SCHEDULED MATCH

NOTE: COACHES MAY NOT CANCEL OR RESCHEDULE MATCHES.

Failure of a team to play a scheduled match shall result in a forfeit.

A grace period of fifteen (15) minutes after the scheduled beginning time shall be allowed prior to declaring a forfeit.

Matches cancelled due to weather, or other acceptable causes, may be rescheduled by the Area Director only in coordination with the Regional Commissioners and the Area Referee Administrator for the earliest date available.

14. DISCIPLINARY ACTION

Any team member sent off, including a send off for receiving a second caution in the same match, shall be suspended from all participation in the current and next scheduled match. Going forward in Section 14 of this document, this will be known as the "Baseline Suspension"

Any team member sent off or expelled for spitting or violent conduct during the match shall be suspended from all participation for one (1) match in addition to the "Baseline Suspension". Team member who falls under this category may not be eligible to participate, or continue to participate, in the Area 10-A and Section 10 U16-U19 Post-Season Play.

Any player sent off for serious foul play during the match shall be suspended from all participation for one (1) match in addition to the "Baseline Suspension". Players who fall under this category may not be eligible to participate, or continue to participate, in the Area 10-A and Section 10 U16-U19 Post-Season Play.

Any team member sent off or expelled for offensive or insulting or abusive language and/or gestures during the match may be suspended from all participation for one (1) match in addition to the "Baseline Suspension". Team member suspended for this reason may not be eligible to participate, or continue to participate, in the Area 10-A and Section 10 U16-U19 Post-Season Play.

A Coach who withdraws his team from a match in progress may be suspended for up to the next two (2) scheduled matches. A Coach who falls under this category may not be eligible to participate, or continue to participate, in the Area 10-A and Section 10 U16-U19 Post-Season Play.

Any team member consistently exhibiting disregard for the Laws of The Game by accumulating four cautions during league play (including, if applicable, the Area 10-A and Section 10 U16-U19 Post-Season Play.) may be suspended from all participation in the next scheduled match.

Suspensions may be served in the next scheduled match(es) for the team that they received the suspension with including, if applicable, the Area 10-A and Section 10 U16-U19 Post-Season Play. In the case of a coach suspension, the coach will serve the game suspension with the team where he/she received the sendoff. All disciplinary suspensions are in full force and effect until fully served. The suspension could thus require a carryover to the following season.

It shall be the responsibility of the Coach, acting Coach and RC of that region to ensure that any suspension is served. A Coach violating this provision shall be suspended for the next scheduled match.

A suspended coach may not interact with any team member, opposing team member, or Referee from 30 minutes prior to match start time until the conclusion of the match. Violation of this provision subjects the Coach to an additional period of suspension and the team may be subject to forfeiture of the match, as determined by the Area Director.

The Area Director may take additional disciplinary action.

15. PLAYER SUBSTITUTION

Except as noted below all registered players in attendance at the match must play at least half of the game. **No player plays four quarters until all players have played three quarters. The Area 10-A U16-U19 Program Director will be auditing the game cards for compliance.**

Players not present (or expected to be absent) when the match begins, must be identified on the line-up card.

Approximately halfway through the first half, and approximately halfway through the second half the referee halts the game, stops his/her watch and notes on the line-up cards those players substituting. Stoppage is made when the ball is out of play, such as when an infraction is called by the referee, or the ball leaves the field of play. Additionally, substitutions may be made at half time. Coaches of each team may substitute any players during such interruption, as long as all substitutes have played at least half of the game (excluding overtime) by game's end. This is not a coaching session time. The match must be restarted immediately after substitutions are completed.

Substitution for injury:

- If a player is injured, the coach may provide a substitute for the player. However, the injured player may not return until the beginning of the next quarter. Only the player who is injured is credited with a quarter's play regardless of the actual time played. If the coach, parent or substitute player enters the field to aid the injured player the player must leave the field.
- The coach may choose to play "short" thereby allowing the injured player to return during the quarter in which he/she was injured. The method by which the player returns will be as follows:
    - Player is sent to centerline. The player must get the attention of the assistant referee or center referee and be beckoned onto the field by the center official.
- Late arriving players shall be substituted as follows:
    - If the player arrives during the first quarter, the player must play a minimum of two of the remaining three quarters.
    - If the player arrives during the second or third quarter, the player must play a minimum of one quarter.

Players substituting must report to the referee.

The goal keeper may play all four quarters as long as all players have played three quarters of the game.

16. UNIFORM COLOR CONFLICTS

The Referee is solely responsible for determining if uniform color conflicts would hinder fair play. The Referee should allow considerable latitude and only in impossible situations should change be necessary. In such event, the Home Team shall change jerseys to a non-conflicting color. Overlays are permissible.

17. OFFICIATING

The Regional Referee Administrator or designee shall furnish a Referee and two (2) Assistant Referees for each home match. All Referees shall be qualified for the match assigned, have a current registration as an AYSO volunteer, and be in AYSO standard uniforms.

The Diagonal System of Control (three (3) Referee system) shall be employed in all matches without exception. Should one (1) Referee fail to appear or be unable to continue, a club linesperson shall be appointed by the Referee. Should two Referees fail to appear or be unable to continue, the Referee shall appoint two (2) club linespersons. In no event shall the two-man/whistle system (sometimes referred to as the dual system) be used in any AYSO Area 10-A match.

The Referees shall conduct an equipment check of all players prior to the match. The Referee shall not allow a player to participate in the match who uses equipment or wears anything which is dangerous to him/her or another player (including any kind of jewelry).

A player who has been sent off shall not be required to leave the vicinity of the field of play. The Coach or assistant Coach shall ensure that a player who has been sent off participates no further, whether by word or action.

A Coach or the assistant Coach, who has been expelled, must leave the vicinity of the field of play. The Referee shall not allow a match to start or continue without the competing team's properly credentialed Coach or Assistant Coach in attendance.

The Referee shall be the sole judge on the field of play and his/her decisions are final. No protests shall be allowed.

The Referee may suspend or terminate the match. If the match is terminated, the Area Director shall determine the outcome of the match, whether as a forfeit by one or both teams, or otherwise.

The Referee shall report on the Line-up Card instances of (caution) misconduct on the part of team members or spectators that he/she determines to be adverse to the conduct of the match. Sufficient detail shall be included to allow appropriate follow-up. For all sendoffs or other serious misconduct, the Referee shall report to the AYSO Area 10-A U16-U19 Program Director using the Area 10-A Referee Match Misconduct/Incident Report is available on the area web site at https://aysoarea10a.org. In the case of offensive or insulting or abusive language and/or gestures, the Referee shall identify the words and/or gestures used, and to whom the misconduct was directed.

The Referee shall, within forty-eight (48) hours of the end of the match, forward Line-up Cards, and any supplemental report, to the AYSO Area 10-A U16-U19 Program Director. The Area will supply postage paid envelopes if necessary.

Address correspondence to:

Cherie Anderson
652 Blue Mt. Apt. A
Bakersfield, CA 93308
Cherie131313@aol.com

18. SANCTIONS

If a team plays a match using a suspended or other ineligible player, the match shall be deemed a forfeit.

The Region of the home team is responsible for providing home game referees. Regions with low numbers of referees are expected to use their best referees available. Exchange of referees between regions is encouraged. Cases of failure to provide referees referees shall be considered individually, however persistent failure by a Region could result in denial of further participation in Area matches.

19. TEAM STANDINGS AND TIE-BREAKERS

U16-U19 team standings shall be determined by a point system in which each game earns a maximum of 10 standings points as follows:

- 6 standings points are awarded for a win
- 3 standings points are awarded for a tie
- 1 standings point is awarded for each goal scored (max of 3 per game)
- 1 standings point is awarded for a shutout (including a 0-0 game)

Teams will also have standings points deducted due to disciplinary issues. To facilitate this, a tally of

disciplinary points will be kept for each team with one disciplinary point awarded for each caution (yellow card) and three disciplinary points added for each sendoff (red card) to a player, substitute, coach, or spectator. Red cards tallied against a player as a result of a second yellow card shall not add to a team's disciplinary point total. Disciplinary points and other deductions shall be factored into standings points as follows:

6 standings points are deducted each time a team reaches a disciplinary point threshold divisible by 10 (e.g. 10, 20, 30, etc.)

The final standings will be determined by each team's total standings points. In the event of a tie, the following tie-breaking rules shall be used in the order presented below:

- Head to Head Play: The team earning the most standing points in head to head play shall be ahead in the standings. Deductions due to disciplinary issues shall not be factored into the standings points used for this tie-breaker.
- Least Goals Allowed: The team having the lowest average goals allowed per game shall be ahead in the standings.
- Most Wins: The team winning the higher percentage of their games shall be ahead in the standings.
- Coin Toss: The team winning a coin toss shall be ahead in the standings.

20. EXTRA TIME PROCEDURE

During the regular season, matches can end in ties. Extra time periods shall not be used.

During the Area 10-A Post-Season Play, the following procedure shall be used:

Extra time must be played as the result of a draw (tie) at the end of normal playing time. It shall always consist of two (2) full periods of 5 minutes each, with an interval of five (5) minutes at the end of normal playing time, but not between the two (2) periods of extra time.

Substitutions are permitted at the beginning of each extra time period. There are no minimum playing time requirements in overtime periods, except that players who have not played at least three quarters during regulation time, must play at least one overtime period.

If a team is playing short because of a sendoff, it shall continue to play short during any extra time.

If extra time does not produce a winner (i.e. the match is still a draw), kicks from the penalty mark, in accordance with the procedure laid down by the International Football Association Board and published by FIFA, shall be taken to determine the winner.

21. POST-SEASON PLAY: AREA 10/A INVITIONAL TOURNAMENT

The teams finishing, unless otherwise determined ineligible, i.e. suspended team or not enough players, coach ineligibility, shall participate in the Area 10/A Invitational Tournament.

U16 Boys: the top six teams will advance to tournament play
U16 Girls: the top six teams will advance to tournament play

U19 Boys: the top 12 teams will advance to tournament play
U19 Girls: the top 12 teams will advance to tournament play

Teams shall be placed in the tournament schedule according to the points earned over the current season. The order shall follow a typical playoff system: 1 vs. 16, 7 vs. 10, 4 vs. 13, and 8 vs. 9.